



A framework to determine the optimal loss rate of RED queue for next generation Internet routers

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Queue Management



■ Passive

- No preventive packet drop until buffer reaches a threshold when packets are dropped with probability of one.
- Examples:
 - Tail Drop
 - Drop from Front
 - Pushout

■ Active

- Preventive random packet drop
- Example: Random Early Detection
- Suggested by IETF (RFC 2309)



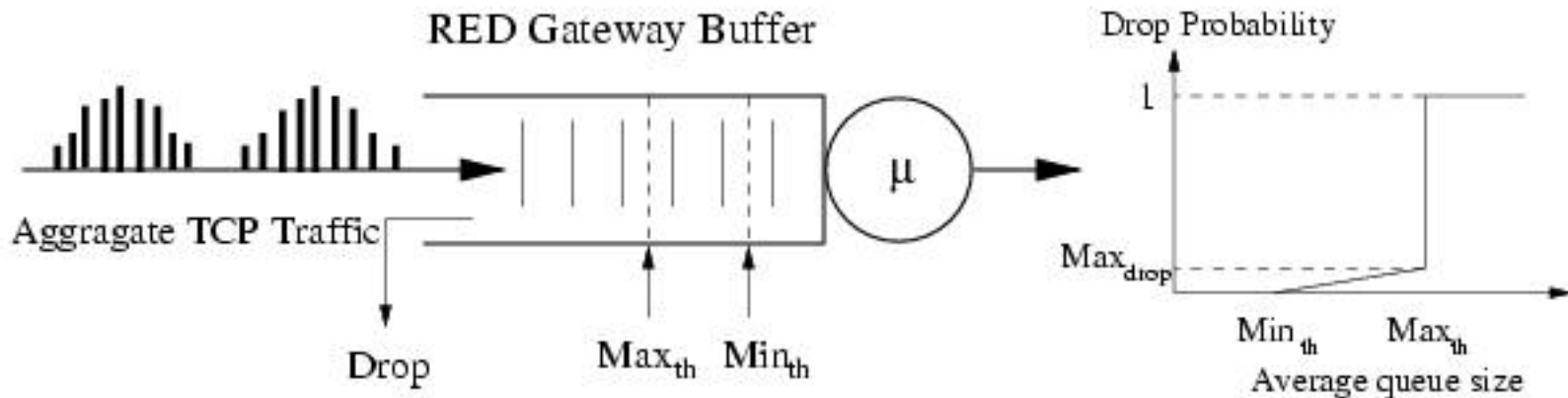
Random Early Detection (RED)

■ Uses

- four parameters: \min_{th} , \max_{th} , \max_p , w
- average queue size (avg) is calculate using a weighted averaging
- Drop probability, $p = \max_p \frac{avg - \min_{th}}{\max_{th} - \min_{th}}$

■ Solves

- Global synchronization problem
- Avoids bias against bursty traffic





RED Algorithm

For Each Packet Arrival

Calculate the average queue size avg

If $Min_Threshold \leq avg < Max_Threshold$

Calculate probability p

with probability p :

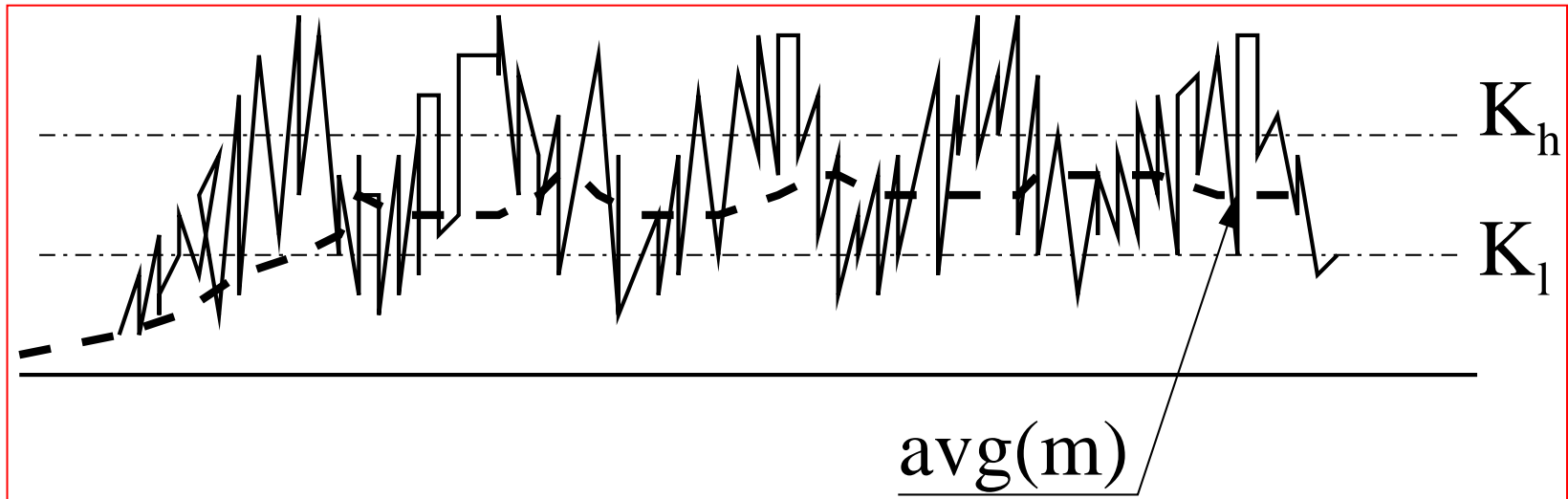
Mark the arriving packet

else if $Max_Threshold \leq avg$

Mark the arriving packet



Average and Instantaneous Queue Lengths



$$K_h = \max_th,$$

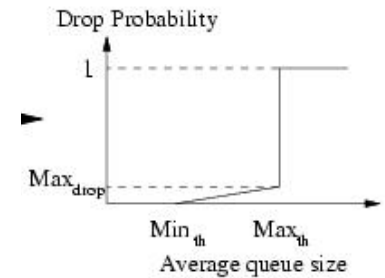
$$K_l = \min_th$$



Value of max_p



- max_p is too small:
 - RED is insufficient to notify senders,
 - Tail drop will dominate
- max_p is too large:
 - Low link utilization



- Open Question: What is the optimum value of max_p ?



Problem statement



- Value of max_p suggested in previous research
 - Takes into account only the packet drop rate, but does not take into account the traffic pattern.
- Open question:
 - What is the optimum value of max_p ?
 - What is the relationship between max_p and the other three parameters?



Objectives

$$p = \max_p \frac{avg - \min_{th}}{\max_{th} - \min_{th}}$$

- Develop a model for max_p which is related to:
 - TCP connection parameters and
 - RED configuration parameters
- The max_p suggested by our model:
 - Results in packet drops being due to active drops
 - Eliminates tail drops (passive drops)
 - Results in **high link utilization**
 - No global synchronization
- Previous value of max_p in literature
 - Eliminates passive drops
 - But, results in **low utilization of the link bandwidth** for TCP traffic.



- Change in instantaneous queue depends on the difference between incoming and outgoing traffic rates to the queue.
 - Incoming traffic rate depends on the size of the TCP congestion window and the round trip time.
 - Model for *cwnd* has been developed in previous research.

N=Number of connections

C=constant depending of the TCP settings.

μ = Service rate of RED queue

τ = RTT in terms of calculation interval of average queue length.

$$\frac{(NC)^2 (K_h - K_l) \left(1 + \frac{K_l}{2K_l}\right)^2}{(\mu\tau)^2 K_h} \leq \max_p \leq \frac{(NC)^2 (K_h - K_l) \left(1 + \frac{K_l}{2K_l}\right)^2}{(\mu\tau)^2 K_l}$$

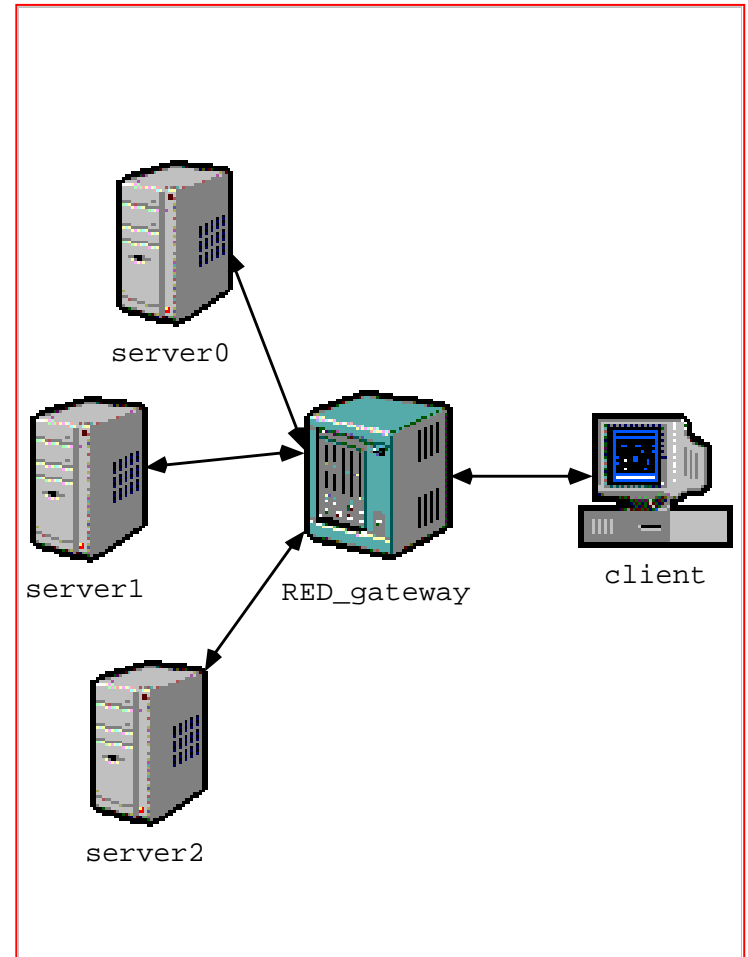


Simulation Configuration

Serv 0 → RED: 1ms, 100 Mbps
Serv 1 → RED: 5ms, 100 Mbps
Serv 2 → RED: 31ms, 100 Mbps
Client → RED: 5ms, 10 Mbps
 $w=0.07$

$$K_l^0 = 6, K_h^0 = 20$$

$$K_l^0 = 6, K_h^0 = 140$$

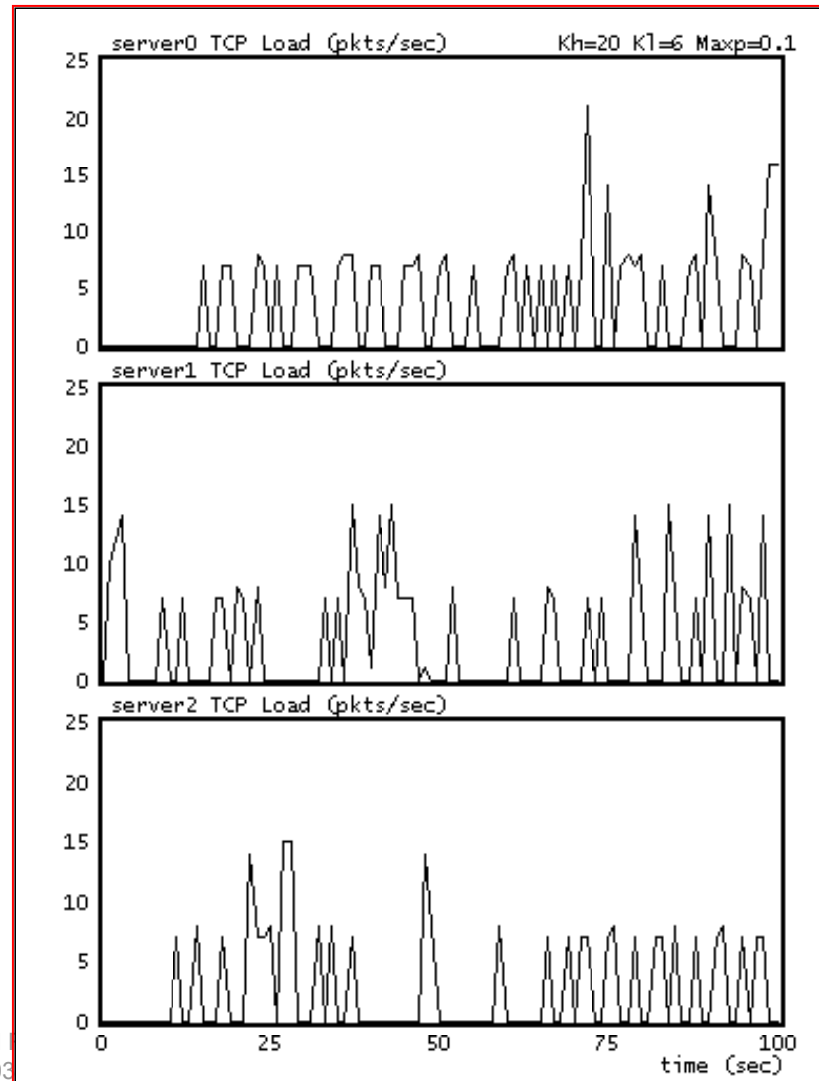




TCP Load – Typical RED parameters



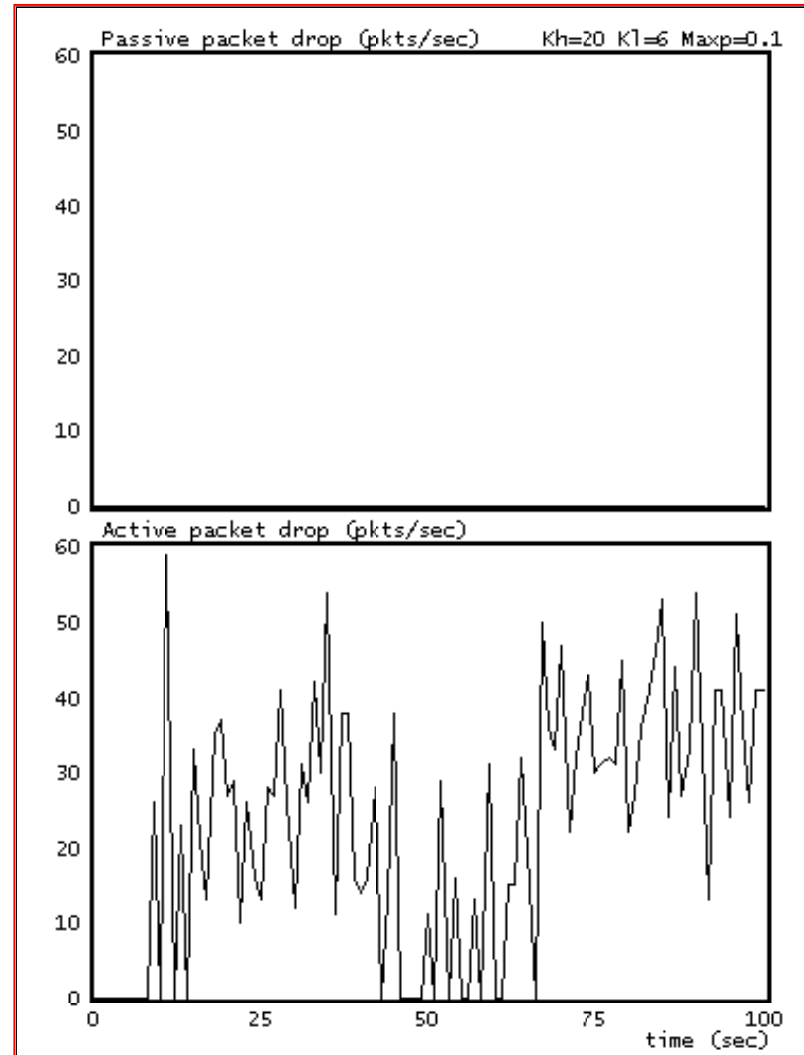
- No global synchronization.
- This is expected.





Packet drop - Typical RED parameters

- No passive drops
- All drops due to active drops
- This is expected



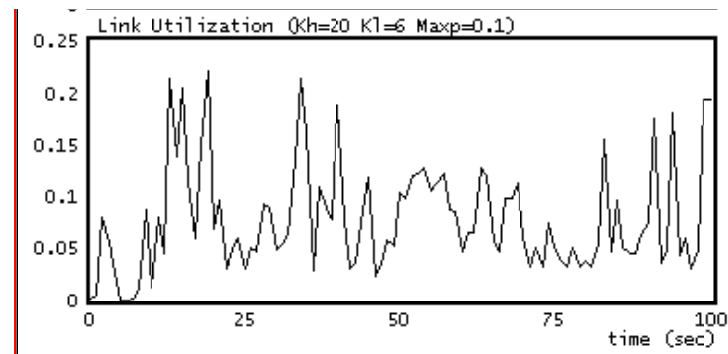
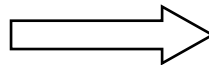


Link utilization - Typical RED parameters



Typical RED parameters

- *Good* link utilization

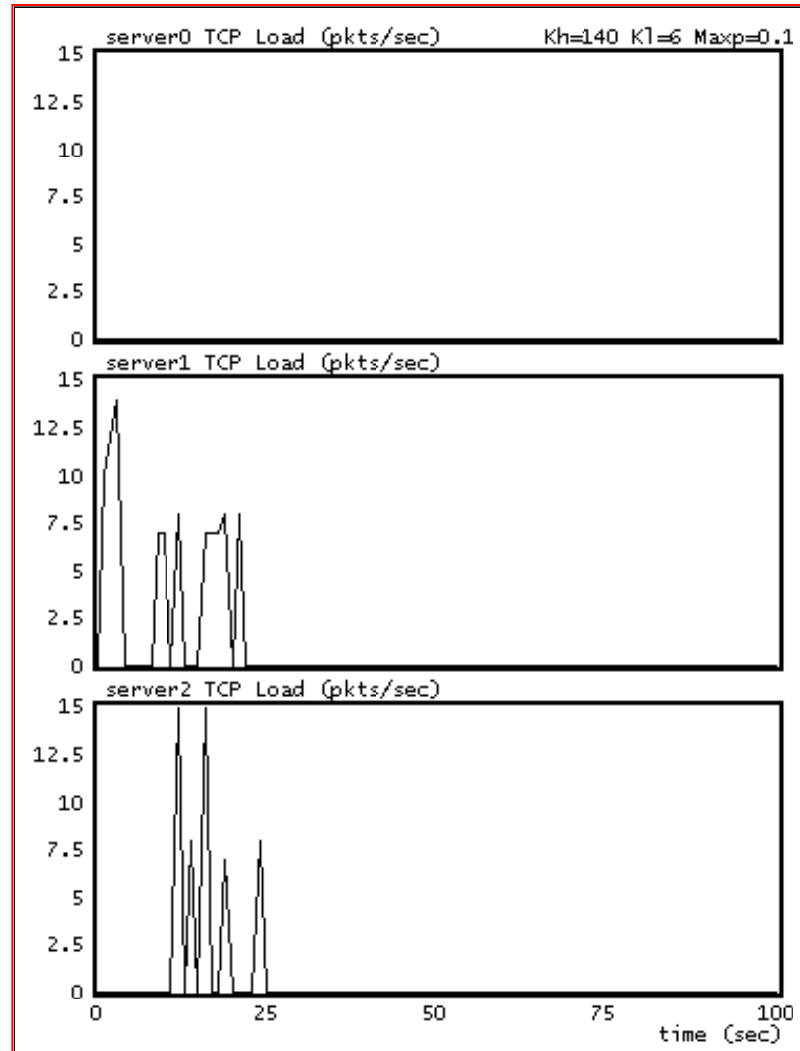




TCP Load

$$K_l^0 = 6, K_h^0 = 140$$

$$\max_p = 0.1$$



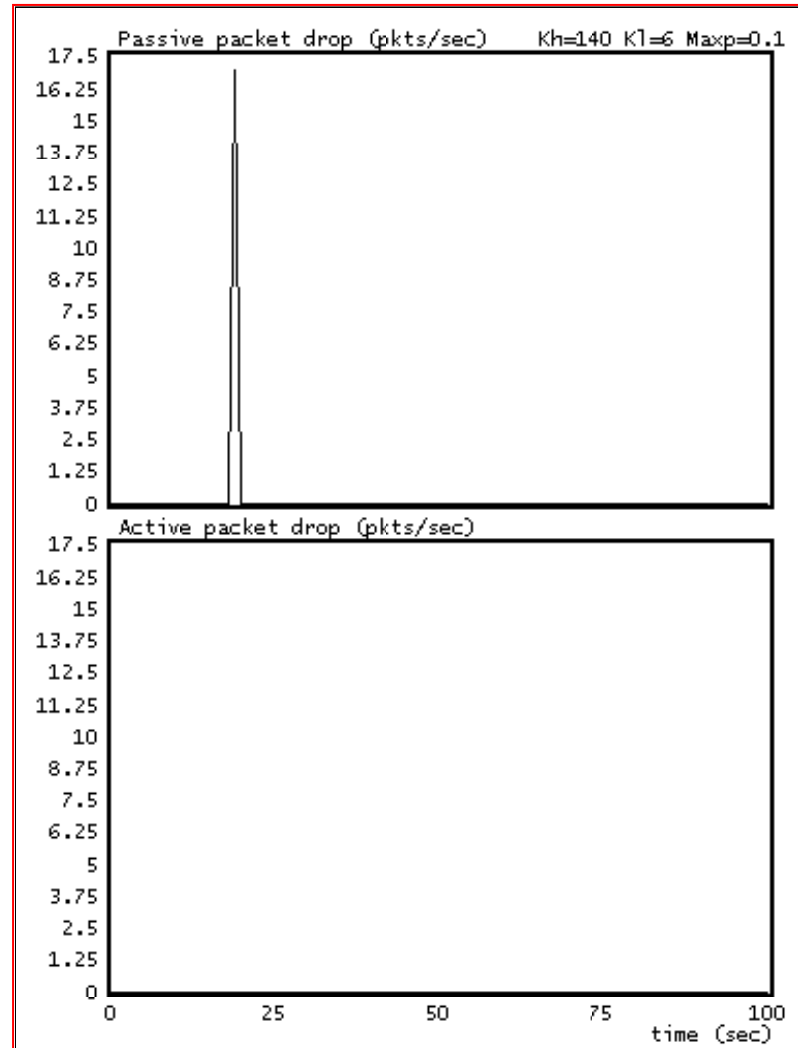


Packet drop

$$K_l^0 = 6, K_h^0 = 140$$

$$\max_p = 0.1$$

- Active packet drops taking place





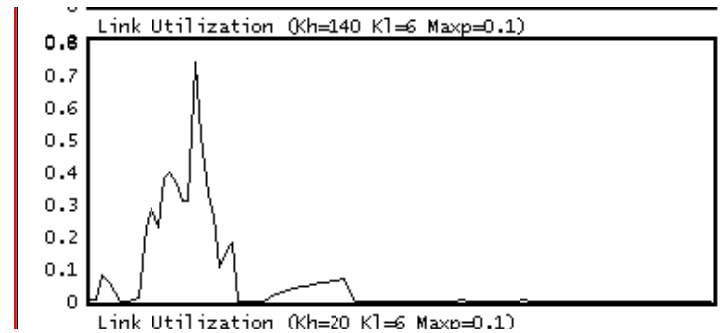
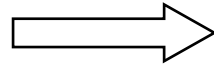
Link utilization



$$K_l^0 = 6, K_h^0 = 140$$

$$\max_p = 0.1$$

Poor link utilization

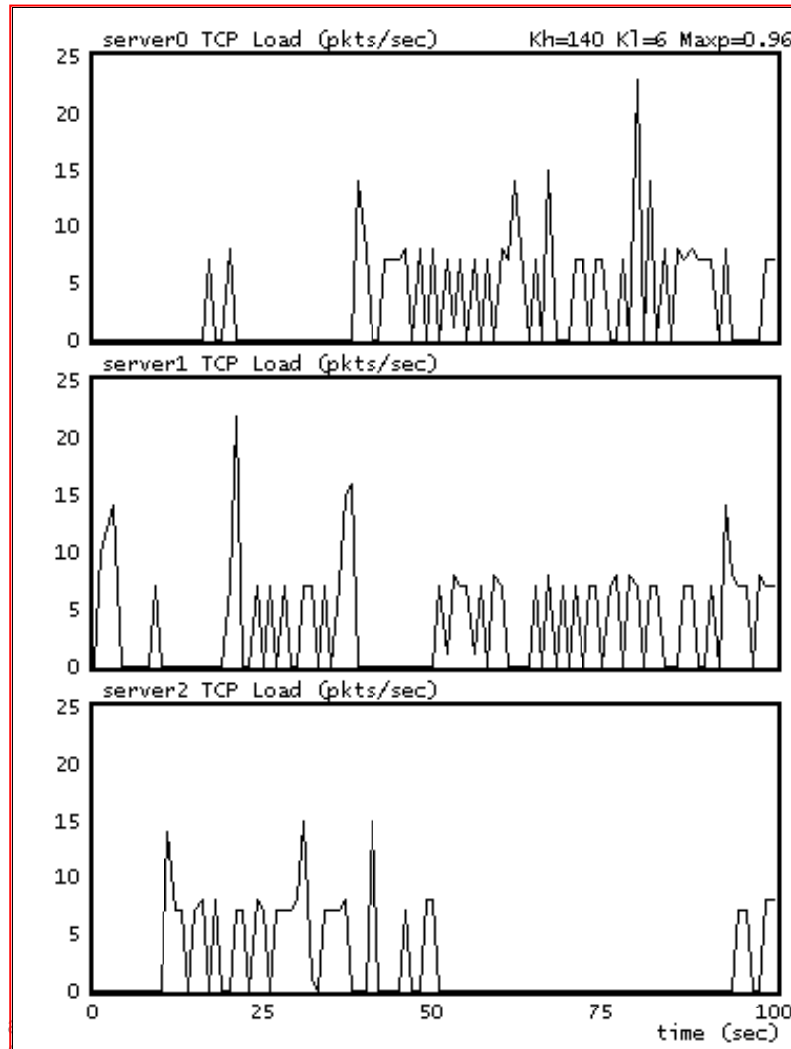




TCP Load

$$K_l^0 = 6, K_h^0 = 140$$

$$\max_p = 0.96$$



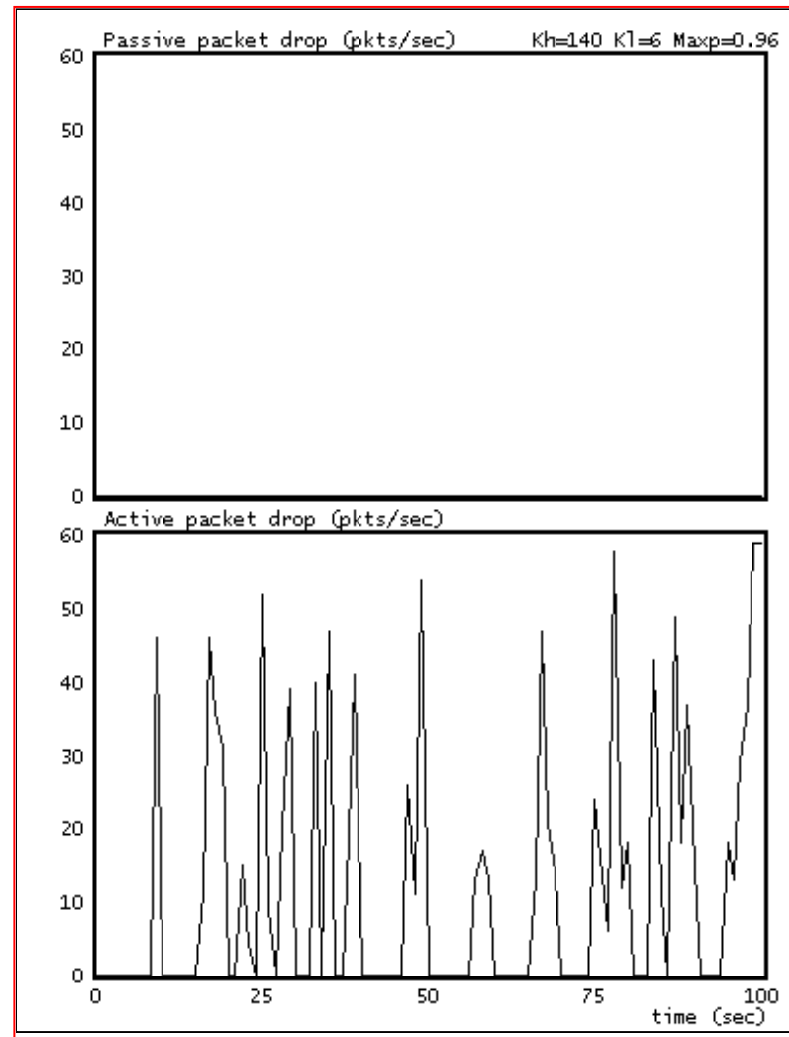


Packet drop

$$K_l^0 = 6, K_h^0 = 140$$

$$\max_p = 0.96$$

- All drops are active packet drops





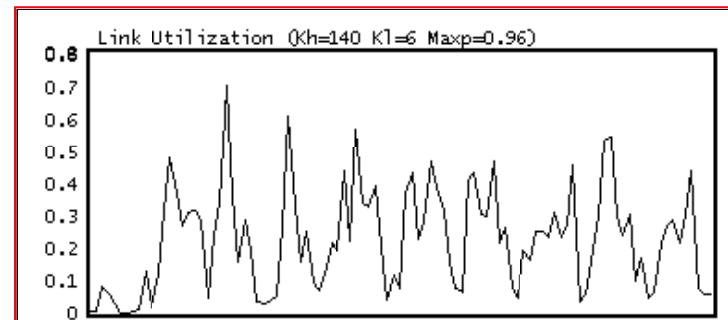
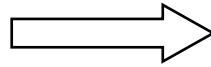
Link utilization



$$K_l^0 = 6, K_h^0 = 140$$

$$\max_p = 0.96$$

Good link utilization





Conclusions

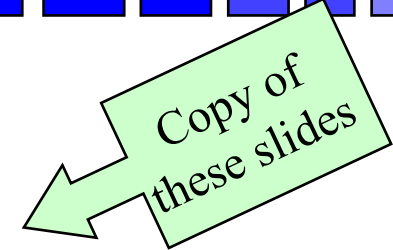


- We have proposed a model to calculate max_p for RED
- Network engineers can use this value to optimize the performance of routers using RED.



Further Information

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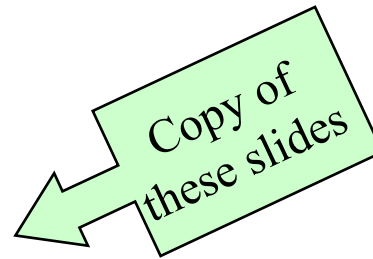
Thank you!



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Thank you!